

7s in the Mountains

7s in the Mountains_© 2026 Leighton J. Young

Instruction Booklet

Take a 52-card standard deck of French Suited playing cards with aces high and no jokers in the deck used. Deal out 5 piles of 7 cards face down into mountain decks while keeping the rest of the cards face down in a dealer deck. A player can play in a solitary game alone or in a multiplayer game with a dealer who does not play. When it is a player's turn when players change turns in a clockwise fashion, the player selects one of the mountain decks and decides if the top card that is face down in the selected mountain deck is lower, higher, or the same card in number or court type as the top face down card in the dealer deck. From lowest to highest the cards go from 2,3,4,5,6,7,8,9,10, Jack, Queen, King, Ace. If the player is correct in their choice, then the dealer card used goes face down back into the bottom of the dealer deck and then the card from the selected mountain deck also goes face down into the bottom of the dealer deck. If a player is wrong in their choice, the dealer deck card used goes face up into another pile of cards called the village deck while the mountain deck card selected goes face down again into the bottom of the same mountain deck from which it came. The object of the game is to collect all the cards from the mountain decks into the dealer deck. Once that is done the game is over and won. If you lose all of the dealer cards to the village deck then the game is over and no points are awarded in the below points system.

There is a points system in the game and the mountain deck card, dealer deck card, and village deck card are relevant when they are all face up during a turn after a choice of higher, lower, or the same is made. Each time a player guesses correctly in their choice of high or low one point is gained when the cards are all different in number and court value. If a player guesses correctly when two cards are the same in number or court type then two points are gained. If there are three of the same face up cards in number or court type then 3 points are gained. In the case of there being three 7s in a correct choice the player wins the game and 777 points are gained. This is known as the Mountain Pass Jackpot.

Diagram of Play

